

NAME Grizzly Bear RACE Beast SIZE 1 HEIGHT 3'3" WEIGHT 600lbs HL 2 EL 0

CON	<u>5</u>	AGI	<u>3</u>	INT	<u>1</u>	STR	<u>4</u>	WILL	<u>1</u>	CHA	<u>1</u>
Hit Points	<u>100</u> / <u>100</u>	Initiative	<u>6</u>	C. Mastery	<u>2</u>	Armor	<u>0</u>	SP Armor	<u>0</u>	Song Effect	<u>2</u>
Vitality	<u>150</u> / <u>150</u>	Speed	<u>6</u>	H. Mastery	<u>2</u>	MAD	<u>8</u>	M. Mastery	<u>2</u>	M. Speed	<u>2</u>
		RAD	<u>6</u>	SP Mastery	<u>2</u>					M. Damage	<u>2</u>

ATTACK # 1

Description: Claw, Bite

Type: N. Melee Attack Range: 1 Accuracy: 3/4/5/6DMG: 23 Crit DMG: 31 | SP-DMG: Crit SP-DMG:

Other: _____

ATTACK # 2

Description: _____

Type: _____ Range: _____ Accuracy: _____

DMG: _____ Crit DMG: _____ | SP-DMG: _____ Crit SP-DMG: _____

Other: _____

ABILITIES

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ Description: _____ DPD: _____ & _____

IMMUNITIES, VULNERABILITIES, & TRAITS

Immunities: _____

Vulnerabilities: _____

Traits: Easy Math, Tripping/Shoving

EQUIPMENT, ITEMS, GOLD, & LOOT (If any)

1 M.U. (Hide)

Size = How many spaces the creature takes up | HL = Hero Level | EL = Epic Level | SP = Spell | DMG = Damage | HP = Hit Points | RAD = Ranged Attack DMG | MAD = Melee Attack DMG | H. = Healing | C. = Craft | M. = Minion | SE = Song Effect | DPD = Dealt Per Difference | N. = Natural | S.N. = Supernatural

LORE

Grizzly Bears are creatures that have always been around, since long before the Fusion. They're big powerful creatures that still roam the wastelands, and are often hunted for their meat and hide.

These bears like to hang around areas that have plenty of water and streams so they can hunt salmon, but that's not always possible. In other cases, you are likely to see them hanging around caves, mountains, and badlands. They prefer a seafood diet but will gladly kill and eat anything to survive.

Grizzly Bears are strong and healthy. They have a large amount of health, a great tolerance for pain, and are stacked with muscle.

APPEARANCE

Like your standard Grizzly Bear, these bears have large bodies, thick brown fur and sharp claws.

As for weapons, Grizzly Bears use their teeth and claws for melee attacks. They have no ranged attack.

COMBAT BEHAVIOR

Grizzly Bears are fighters when it comes to combat. They move towards their enemies and attack the nearest target.

Since they have the Tripping/Shoving trait, Grizzly Bears will like use their STR to knock down an adjacent opponent. *(Once per turn as an action, the Grizzly Bear may test STR vs an adjacent creature's STR. If the Grizzly Bear wins, all creatures adjacent to the target (except itself) may make an attack of opportunity against it.)*