NAME Saint (The Healer)			RACE_AmukenHEIGHT_6'4"_					EIGH	T280lbs	_ HL <u>1</u>	1_ EL <u>0</u> TP/	
PRIMARY CLASS High Priest			SUBCLASS Conjurer SOU			_ PURPOSE				LP		
					_							-
CON	2	AGI	2	INT	2	STR	2		WILL	1_	СНА	2
Stamina		Mobility		Search		Brawn			Curse Res.		Sales	
2 nd Wind		Sp. Jump		Perception		St. Jump			Will to Live		Bargaining	
Immune S.		Finesse		Focus		Brutality			Mental Res.		Distract	
Hit Points	30 / 30	Initiative	_2_	C. Mastery	2	Armor	2		SP Armor	_1_	Song Effect	2
Vitality	60 / 60	Speed	4	H. Mastery	5	MAD	2		M. Mastery	_1_	M. Speed	
		RAD	2	SP Mastery	2				Resistance	1	M. Damage	2
EQUIPMI	ENT		P	TTACK RO	DLLS & M	ODS	RI	ESIS	TANCES	·	ITILITY BELT	•
L. Hand: _	Cane		v	Veapon Attac	ks:		Bu	urning		1 .	Maul	
R. Hand: _				Cane			Fro	ost		□□ 2 .	Blessed Water	
Helmet: _				Range: 5 AC	C: 4/5/6	SP-DMG: 2	D6 Po	oison		□□ 3 .	Purging Rod	
Gloves: _				Maul			Dis	issolve		 4.		
Suit: _				ACC: 4/5/6	DMG: 3D6		St	un		□□ 5 .		
Pants: _				(Critical Hits	lgnore Armo	or)	Bli	ind		□□ 6 .		
Boots: _			н	IL 1 MOD:			SId	ow		□□ 7 .		
Ring 1:			н	L 2 MOD:			Kn	nockba	ack 🔳 🗆 🗆	—— 8 .		
Ring 2:			н	IL 3 MOD:			A	AILMI	ENTS	9.		
Accessory 1	.:		н	IL 4 MOD:			Cu	urse: [□ IIIness: _	10	D	
Accessory 2	i:		н	IL 5 MOD:			Dis	isease	: M 🗆 S 🗆	F 🗆 Go	old H.	C

HERO LEVEL	(HL)	ou start th	e game a	t Hero Le	vel 1 and w	rith O EXP. Th	e bar belov	represe	nts your H	ero Level experi	ence. For ea	ch EXP th	at you earn, fi	ill
in 1 box below. You w boxes below and atta	vill receive l	level awar	ds at Hero	Levels 1,	2, 3, 4, an	d 5. In additio		-	-					
		HL2				HL3				HL4			HL	5
EPIC LEVEL (EL) (Sar	me protoco	ol as abov	e, except	you no long	ger gain +1 A	ttribute Poi	nt for eac	ch box tha	t you fill in. <u>You</u>	only gain Le	vel Award	ls now.)	4
	When yo		he box	with HL	2 in it,		ero Leve	l 2. <i>(Sa</i>	me prot	tocol applies	for the re	est.)		
TEC & STAT Po		ur TEC att	ribute.)	C	HARACT	TER BACK	(GROUN	D & TI	RAITS		BACI	(PACK	& UNITS	

TEC & STAT PO	INTS	CHARACTER BACKGROUND & TRAITS	BACKPACK & UNITS
(Where you keep trad	ck of your TEC attribute.)		
TECHNIQUE:		The Sacred 6 met each other at an unkempt cemetery.	1
		Here, the stars blessed them with the same Soul Purpose.	2
(Where you spend your	Stat Points from TEC.)	Each one of them came to the cemetery for their own	3
Max HP:		reasons; But they left together with a common goal.	4
Initiative:			5
Speed:		Saint is one of these 6.	6
RAD:			7
Craft Mastery:	000000000	Saint is shaggy, friendly, and just wants everyone to	8
Healing Mastery:		survive and have a good time. He came to the cemetery	9
Spell Mastery:		to meet an old friend (Lady Kage) and to uplift the spirits	10
Armor:		of anyone who might be weeping. Saint is also a religious	
MAD:		man, which is uncommon for an amuken.	(Alchemical, Material, &
SP Armor:			Technological Units.)
Minion Mastery:			4
Minion Speed:			A.U
Minion Damage:			
Song Effect:		HIGH PRIEST ABILITIES: Healing Spark, Holy Nova	
APPEARANCE &	ALIGNMENT (optional)	CONJURER ABILITIES: Cleansing Water	M.U
		DEATH D6: (You start with all 4.)	T.U