

NAME Funeral Fiend RACE Demon SIZE 1 HEIGHT 6'5" WEIGHT 280lbs HL 5 EL 0

CON	<u>10</u>	AGI	<u>4</u>	INT	<u>5</u>	STR	<u>10</u>	WILL	<u>10</u>	CHA	<u>3</u>
Hit Points	<u>150</u> / <u>150</u>	Initiative	<u>8</u>	C. Mastery	<u>10</u>	Armor	<u>20</u>	SP Armor	<u>20</u>	Song Effect	<u>6</u>
Vitality	<u>300</u> / <u>300</u>	Speed	<u>8</u>	H. Mastery	<u>10</u>	MAD	<u>20</u>	M. Mastery	<u>20</u>	M. Speed	<u>6</u>
		RAD	<u>8</u>	SP Mastery	<u>10</u>					M. Damage	<u>6</u>

ATTACK # 1

Description: Claws, Mace, Sword

Type: N. Melee Attack Range: 1 Accuracy: 3/4/5/6DMG: 50 Crit DMG: 70 | SP-DMG: _____ Crit SP-DMG: _____

Other: +10 Almighty Damage

ATTACK # 2

Description: Unholy Bolt

Type: S.N. Ranged Attack Range: 8 Accuracy: 4/5/6DMG: 40 Crit DMG: 50 | SP-DMG: Crit SP-DMG:

Other: +10 Almighty Damage

ABILITIES

Name: Ancient Hellflame **Description:** Target creature within 5 spaces tests INT 13 **DPD:** Burning & 3 Almighty DMG

Name: Ancient Hellfrost **Description:** Target creature within 5 spaces tests INT 13 **DPD:** Frost & 3 Almighty DMG

Name: **Hellfire Spray** Description: **Target creature within 5 spaces tests AGI 13** DPD: **Burning** & **3 Almighty DMG**

Name: Visions of Hell	Description: Target creature within 5 spaces tests WILL 13	DPD: Blind	& Burning
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Name: _____ **Description:** _____ **DPD:** _____ **&** _____

IMMUNITIES, VULNERABILITIES, & TRAITS

Immunities: Burning, Frost

Vulnerabilities: Almighty Damage

Traits: Flying, Haunted, Unholy Attacks, Unholy Power

EQUIPMENT, ITEMS, GOLD, & LOOT (If any)

LORE

Funeral Fiends are icy demons that haunt the northern tundra. These ominous fiends bring an unreal fear to those that might stray too close the demon's world, known as the "*Cavernous Maw*"; A massive underground cave that supports molten fissures and pathways to hell itself.

While these demons are the protectors of the cavernous maw, many manage to stray away for their own personal desires. They terrorize the outskirts of northern towns and feast on any living creature, mutated or not. Funeral Fiends are not the most common demons, but they are well-known due to the dread that they bring. You'll recognize their approach by first hearing the supernatural sound of funeral bells.

Funeral Fiends are strong, balanced creatures, although a little slow for their power. Their demonic attunement to fire allows them to be immune to Burning, and their unique attunement to ice allows them to be immune to Frost.

APPEARANCE

Funeral Fiends are nasty looking, humanoid-shaped demons with creepy white, blind-looking eyes (*but they are not blind.*) They have either red or grayish skin, large black feathered wings, and typically gothic makeup. While muscular and toned, they sometimes have abnormally long appendages. They have hooves, black hair (*if not bald*), tough scaly skin and wear a little metal armor, but not too much so that they can still fly with ease. They usually have twisted horns, and sometimes will wield a small casket as a shield.

As for weapons, Funeral Fiends use their claws for melee attacks, but are also known to wield demonic looking swords and maces. They're also able to unholy bolts as ranged attacks.

COMBAT BEHAVIOR

Funeral Fiends are normal enemies when it comes to combat. They move towards hostile creatures, attack them with melee or ranged attacks, and use abilities when appropriate.