

NAME	Nail-Bot	RACE	Robot	SIZE	1	HEIGHT	5'0"	WEIGHT	200lbs	HL	2	EL	0
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CON	<u>2</u>	AGI	<u>2</u>	INT	<u>5</u>	STR	<u>2</u>	WILL	<u>2</u>	CHA	<u>2</u>
Hit Points	<u>30</u> / <u>30</u>	Initiative	<u>4</u>	C. Mastery	<u>10</u>	Armor	<u>4</u>	SP Armor	<u>4</u>	Song Effect	<u>4</u>
Vitality	<u>60</u> / <u>60</u>	Speed	<u>4</u>	H. Mastery	<u>10</u>	MAD	<u>4</u>	M. Mastery	<u>4</u>	M. Speed	<u>4</u>
		RAD	<u>4</u>	SP Mastery	<u>10</u>					M. Damage	<u>4</u>

ATTACK # 1

Description: Nail Bar

Type: N. Melee Weapon Range: 1 Accuracy: 3/4/5/6DMG: 25 Crit DMG: 35 | SP-DMG: _____ Crit SP-DMG: _____

Other: _____

ATTACK # 2

Description: Nail Gun

Type: N. Ranged Weapon Range: 5 Accuracy: 3/4/5/6DMG: 25 Crit DMG: 35 | SP-DMG: _____ Crit SP-DMG: _____

Other: _____

ABILITIES

Name: Volley of Nails	Description: Target creature within 10 spaces tests AGI 6	DPD: 5 DMG	& Lose 3 HP
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Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

Name: _____ Description: _____ DPD: _____ & _____

Name: _____ **Description:** _____ **DPD:** _____ **&** _____

IMMUNITIES, VULNERABILITIES, & TRAITS

Immunities: Poison, Blind

Vulnerabilities:

Traits: Crafty, Enhanced Ranged Accuracy

EQUIPMENT, ITEMS, GOLD, & LOOT (If any)

M.U. x 1, T.U. x 1

Size = How many spaces the creature takes up | HL = Hero Level | EL = Epic Level | SP = Spell | DMG = Damage | HP = Hit Points | RAD = Ranged Attack DMG | MAD = Melee Attack DMG | H. = Healing | C. = Craft | M. = Minion | SE = Song Effect | DPD = Dealt Per Difference | N. = Natural | S.N. = Supernatural

LORE

Nail-Bots are robots that're loaded with steel nails and nail guns for construction purposes, although they're usually refitted for combat. Nail-Bots are some of the more popular robots in Estaria, as you can find them being utilized for a variety of reasons; including combat, construction, and general maintenance.

Most robots are created and maintained by humans, dwarves and goblins, as they're the most mechanically inclined. Traders use them for protection, mechanics use them for aid, civilians use them for labor, and raiders use them for raids. Unless their programming is corrupt, robots are 100% loyal and will do whatever their masters ask of them.

Nail-Bots are typically made of copper, brass, and iron (*although your setting might determine otherwise.*) Since they're robots without organs, they're naturally immune to Poison and Blind.

APPEARANCE

Nail-Bots look rather plain, like a clunky metal humanoid with no facial expression and lights for eyes. As a bland robot, there's not much to note about their appearance, and their design is dependent on your game setting. By default, you could say they take on a steampunk aesthetic.

As for melee weapons, Nail-Bots use a metal bar with railroad spikes and nails welded to it. They shoot nails with their nail guns as their ranged attack. The nail guns are installed into their forearms and are part of them (*as opposed to actual, portable nail guns.*)

COMBAT BEHAVIOR

Nail-Bots are rangers that prefer to fight with ranged weapons, and will use ranged attacks as much as possible.